

Name: \_\_\_\_\_

## CS2113 Quiz 6

20 minutes. TAs will NOT be able to assist you with explaining the code below (this is part of the assessment).

Grading rubric:

- Question 1: 25 points (12.5 for each method)
- Question 2: 75 points (15 for class declaration, 15 for each of the four methods).

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1. Below are two interfaces. The `Math` class currently implements the `Bigger` interface. Modify the `Math` class as indicated to also implement the `Smaller` interface as well, **using only methods in the `Bigger` interface** when filling out the return statements.

```
public interface Bigger{
    public double add(double x, double y);
    public double multiply(double x, double y);
}

public interface Smaller{
    public double subtract(double x, double y);
    public double divide(double x, double y);
}

public class Math implements Bigger, Smaller {

    public double add(double x, double y){
        return x + y;
    }

    public double multiply(double x, double y){
        return x * y;
    }

    public double subtract(double x, double y){
        //returns (x - y)
        return _____;
    }

    public double divide(double x, double y){
        //returns (x / y)
        return _____;
    }
}
```

2. Now rewrite the `Math` class above to **work with generics** instead of just primitive doubles. Your `Math` class should now compile with any type of object.

In addition, **it should now be an abstract class, and all its methods should also be abstract.**

You don't need to rewrite the two interfaces, just the `Math` class itself (you can ignore anything about interfaces for this question as long as you have all four method signatures above):

[Complete the template on the next page]

```
public abstract class Math
```

```
}
```

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