

{ CSCI 6331 · 4331 | Lecture 6 }

## Cryptography

Hoeteck Wee · [hoeteck@gwu.edu](mailto:hoeteck@gwu.edu)

<http://tinyurl.com/cryptogw/>

## Announcements

- ▶ Evaluation:

10% In-Class/Piazza, 20% Final Presentation / Project

30% Homework, 40% Final (Apr 25)

- ▶ Homework 3 is out

due Feb 29 (Wed) in class

## Message Authentication Codes

setting.

- ▶ both users generate and share a secret key  $k$  in advance
- runs **key generation** algorithm  $k \leftarrow \text{Gen}(1^n)$
- ▶ to send message  $m$ , sender computes a **MAC** tag  $t$  and sends  $(m, t)$
- runs **tag generation** algorithm  $t \leftarrow \text{Mac}_k(m)$
- ▶ upon receiving  $(m, t)$ , receiver verifies whether  $t$  is a valid tag on  $m$
- runs **verification** algorithm  $\text{Vrfy}(m, t) \in \{0, 1\}$  ( 1 being valid )

## Message Authentication Codes

setting.

- ▶ both users generate and share a secret key  $k$  in advance
- runs **key generation** algorithm  $k \leftarrow \text{Gen}(1^n)$
- ▶ to send message  $m$ , sender computes a MAC tag  $t$  and sends  $(m, t)$
- runs **tag generation** algorithm  $t \leftarrow \text{Mac}_k(m)$
- ▶ upon receiving  $(m, t)$ , receiver verifies whether  $t$  is a valid tag on  $m$
- runs **verification** algorithm  $\text{Vrfy}(m, t) \in \{0, 1\}$  ( 1 being valid )

*syntax.* **message authentication code (MAC)** is a triple of randomized algorithms  
(Gen, Mac, Vrfy)

- ▶ **correctness.** for every key  $k$  output by  $\text{Gen}(1^n)$ , and every  $m \in \{0, 1\}^*$ , we have  $\text{Vrfy}_k(m, \text{Mac}_k(m)) = 1$ .

## Message Authentication Codes

Security Definition. hard to generate a valid tag on any “new” message that was not previously sent – **existentially unforgeable** under **adaptive chosen-message attack**

## Message Authentication Codes

Security Definition. hard to generate a valid tag on any “new” message that was not previously sent – **existentially unforgeable** under **adaptive chosen-message attack**

1. Generate random key  $k$  using  $\text{Gen}(1^n)$
2. Adversary given  $1^n$  and oracle access to  $\text{Mac}_k(\cdot)$ , eventually outputs  $(m, t)$ .  
Let  $Q$  = set of queries
3. Wins if  $\text{Vrfy}_k(m, t) = 1$  and  $m \notin Q$ .

definition.  $(t, \epsilon)$ -secure if for all adversaries running in time  $t$ , winning probability bounded by  $\epsilon$ .

## Message Authentication Codes from PRFs

Security Definition. hard to generate a valid tag on any “new” message that was not previously sent – **existentially unforgeable** under **adaptive chosen-message attack**

1. Gen : choose random  $k \leftarrow K$
  2.  $\text{Mac}_k(m)$  : output tag  $F(k, m)$
  3.  $\text{Vrfy}_k(m, t)$  : output 1 iff  $t = F(k, m)$
- ▶ important distinction: *fixed* vs *variable*-length messages
  - ▶ fixed: given  $\text{MAC}(\text{“hello”})$ ,  $\text{MAC}(\text{“world”})$ , hard to compute  $\text{MAC}(\text{“wello”})$ ;  
however, computing  $\text{MAC}(\text{“hello world”})$  may be easy.

## Message Authentication Codes from PRFs

Security Definition. hard to generate a valid tag on any “new” message that was not previously sent – **existentially unforgeable** under **adaptive chosen-message attack**

1.  $\text{Gen}$  : choose random  $k \leftarrow K$
  2.  $\text{Mac}_k(m)$  : output tag  $F(k, m)$
  3.  $\text{Vrfy}_k(m, t)$  : output 1 iff  $t = F(k, m)$
- ▶ important distinction: *fixed* vs *variable*-length messages
  - ▶ fixed: given  $\text{MAC}(\text{“hello”})$ ,  $\text{MAC}(\text{“world”})$ , hard to compute  $\text{MAC}(\text{“wello”})$ ;  
however, computing  $\text{MAC}(\text{“hello world”})$  may be easy.

Note. Above construction only works for “short” messages of a fixed length.



## Message Authentication Codes from PRFs

Security Definition. hard to generate a valid tag on any “new” message that was not previously sent – **existentially unforgeable** under **adaptive chosen-message attack**

1.  $\text{Gen}$  : choose random  $k \leftarrow K$
  2.  $\text{Mac}_k(m)$  : output tag  $F(k, m)$
  3.  $\text{Vrfy}_k(m, t)$  : output 1 iff  $t = F(k, m)$
- ▶ important distinction: *fixed* vs *variable*-length messages
  - ▶ fixed: given  $\text{MAC}(\text{“hello”})$ ,  $\text{MAC}(\text{“world”})$ , hard to compute  $\text{MAC}(\text{“wello”})$ ;  
however, computing  $\text{MAC}(\text{“hello world”})$  may be easy.

Note. Above construction only works for “short” messages of a fixed length.

- solution 1: CBC-MAC (variant of CBC-mode encryption)
- solution 2: using collision-resistant hash functions

## Message Authentication Codes from PRFs

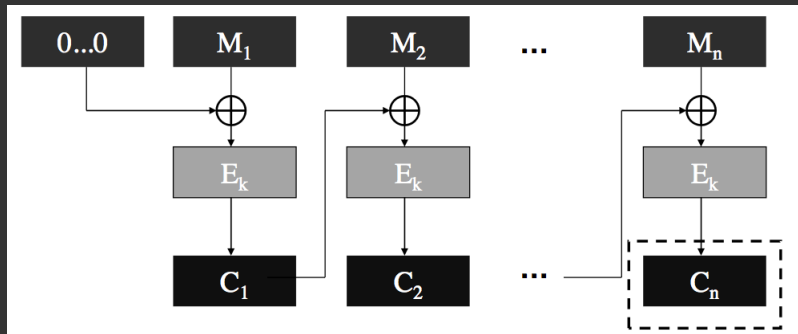
Security Definition. hard to generate a valid tag on any “new” message that was not previously sent – **existentially unforgeable** under **adaptive chosen-message attack**

1.  $\text{Gen}$  : choose random  $k \leftarrow K$
  2.  $\text{Mac}_k(m)$  : output tag  $F(k, m)$
  3.  $\text{Vrfy}_k(m, t)$  : output 1 iff  $t = F(k, m)$
- ▶ important distinction: *fixed* vs *variable*-length messages
  - ▶ fixed: given  $\text{MAC}(\text{“hello”})$ ,  $\text{MAC}(\text{“world”})$ , hard to compute  $\text{MAC}(\text{“wello”})$ ;  
however, computing  $\text{MAC}(\text{“hello world”})$  may be easy.

Note. Above construction only works for “short” messages of a fixed length.

- solution 1: CBC-MAC (variant of CBC-mode encryption)
- solution 2: using collision-resistant hash functions

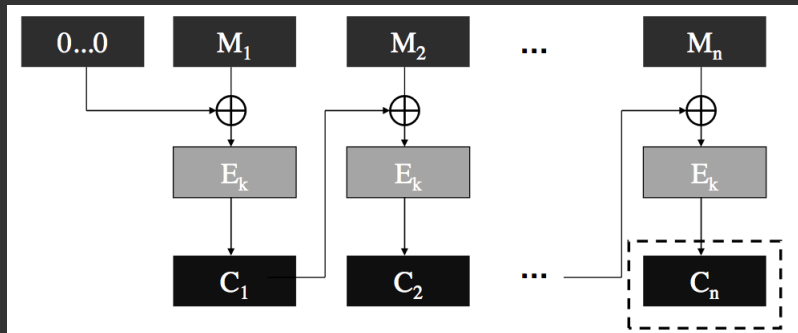
## Basic CBC-MAC



comparison with CBC-mode encryption.

- always use  $IV = 00\dots 0$  (or, no IV); CBC-mode encryption uses *random* IV.
- only output final block  $C_n$ ; CBC-mode encryption outputs immediate blocks
- proof idea: show all inputs to PRF are distinct with high probability

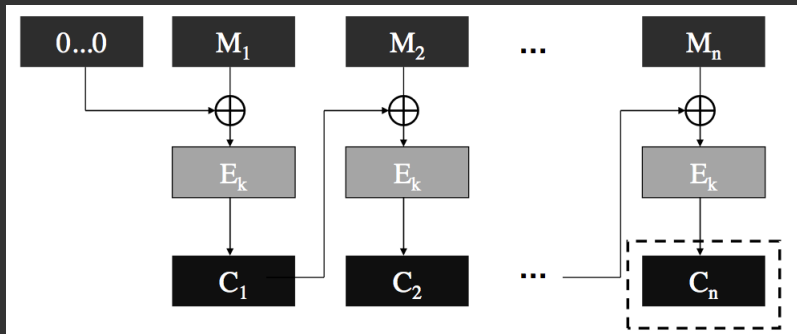
## Basic CBC-MAC



comparison with CBC-mode encryption.

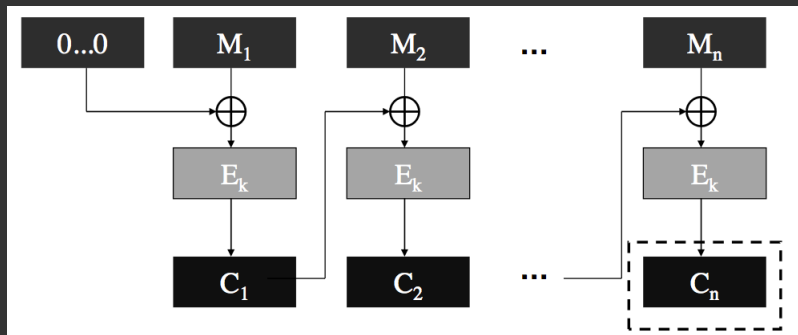
- always use  $IV = 00 \dots 0$  (or, no IV); CBC-mode encryption uses *random* IV.
- only output final block  $C_n$ ; CBC-mode encryption outputs immediate blocks
- proof idea: show all inputs to PRF are distinct with high probability
- important distinction: many cryptography libraries provide a “CBC function”

## Basic CBC-MAC



fixed-length. given tags for 5-letter words, hard to forge tag on new 5-letter word.

## Basic CBC-MAC

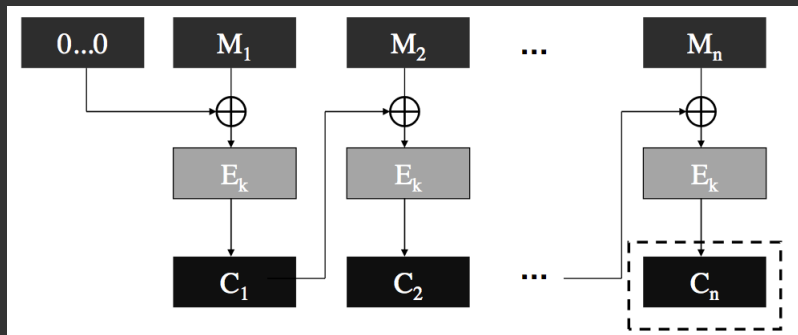


fixed-length. given tags for 5-letter words, hard to forge tag on new 5-letter word.

extension attack. given  $\text{MAC}(\text{"hello"}) = \text{"aydmx"}$ , forge  $\text{MAC}(\text{"hello world"})$ ?

— does getting  $\text{MAC}(\text{"world"})$  help?

## Basic CBC-MAC



fixed-length. given tags for 5-letter words, hard to forge tag on new 5-letter word.

extension attack. given  $\text{MAC}(\text{"hello"}) = \text{"aydmx"}$ , forge  $\text{MAC}(\text{"hello world"})$ ?

- does getting  $\text{MAC}(\text{"world"})$  help?
- how about getting  $\text{MAC}(\text{"adymx"})$ ?

## “Extended” CBC-MAC

Handling variable-length messages.

- ▶ Method 1. Apply PRF to  $|m|$  to obtain  $k'$ . Compute basic CBC-MAC using  $k'$ .
- ensures different keys are used to authenticate messages of different lengths



## “Extended” CBC-MAC

Handling variable-length messages.

- ▶ Method 1. Apply PRF to  $|m|$  to obtain  $k'$ . Compute basic CBC-MAC using  $k'$ .
  - ensures different keys are used to authenticate messages of different lengths
- ▶ Method 2. Prepend message with  $|m|$ , encoded as  $n$ -bit string, compute basic CBC-MAC on resulting message
  - appending length to *end* of message is *not* secure.

## “Extended” CBC-MAC

Handling variable-length messages.

- ▶ Method 1. Apply PRF to  $|m|$  to obtain  $k'$ . Compute basic CBC-MAC using  $k'$ .
  - ensures different keys are used to authenticate messages of different lengths
- ▶ Method 2. Prepend message with  $|m|$ , encoded as  $n$ -bit string, compute basic CBC-MAC on resulting message
  - appending length to *end* of message is *not* secure.
- ▶ Method 3. choose two different keys  $(k_1, k_2)$  as MAC key. Let  $t :=$  basic CBC-MAC on  $m$  using  $k_1$ ; output tag  $\hat{t} = F_{k_2}(t)$ 
  - advantage: can be used for streaming data with unknown length

## Collision-Resistant Hash Functions

“hash functions” used in data structures, e.g.  $H : \{0, 1\}^* \rightarrow \{0, 1\}^{128}$

- ▶ take arbitrary-length strings and *compress* them into shorter strings
- ▶ given (name, record), store record in cell  $H(\text{name})$
- ▶ easy to store and look up record given name

## Collision-Resistant Hash Functions

“hash functions” used in data structures, e.g.  $H : \{0, 1\}^* \rightarrow \{0, 1\}^{128}$

- ▶ take arbitrary-length strings and *compress* them into shorter strings
- ▶ given (name, record), store record in cell  $H(\text{name})$
- ▶ easy to store and look up record given name
- ▶ “good” hash function avoids **collisions**:  $x \neq x'$  but  $H(x) = H(x')$

## Collision-Resistant Hash Functions

“hash functions” used in data structures, e.g.  $H : \{0, 1\}^* \rightarrow \{0, 1\}^{128}$

- ▶ take arbitrary-length strings and *compress* them into shorter strings
- ▶ given (name, record), store record in cell  $H(\text{name})$
- ▶ easy to store and look up record given name
- ▶ “good” hash function avoids **collisions**:  $x \neq x'$  but  $H(x) = H(x')$

collision-resistant hash functions used in cryptography

- ▶ mandatory (for security purposes) to avoid collisions
- ▶ e.g. hash homework submission / individuals to unique fingerprint?
- ▶ examples: MD5 :  $\{0, 1\}^* \rightarrow \{0, 1\}^{128}$ , SHA1 :  $\{0, 1\}^* \rightarrow \{0, 1\}^{160}$

## Collision-Resistant Hash Functions

“hash functions” used in data structures, e.g.  $H : \{0, 1\}^* \rightarrow \{0, 1\}^{128}$

- ▶ take arbitrary-length strings and *compress* them into shorter strings
- ▶ given (name, record), store record in cell  $H(\text{name})$
- ▶ easy to store and look up record given name
- ▶ “good” hash function avoids **collisions**:  $x \neq x'$  but  $H(x) = H(x')$

collision-resistant hash functions used in cryptography

- ▶ mandatory (for security purposes) to avoid collisions
- ▶ e.g. hash homework submission / individuals to unique fingerprint?
- ▶ examples: MD5 :  $\{0, 1\}^* \rightarrow \{0, 1\}^{128}$ , SHA1 :  $\{0, 1\}^* \rightarrow \{0, 1\}^{160}$
- ▶ H is **collision-resistant** if it is infeasible to find collision in H
- ▶ only interested in H with input length  $>$  output length
- ▶ MAC for variable-length message — hash-then-MAC

## Collision-Resistant Hash Functions

security definition.  $H$  is  $(t, \epsilon)$ -collision-resistant if for all  $A$  running in time  $t$ , probability  $A$  outputs a collision, i.e.  $x \neq x'$  but  $H(x) = H(x')$  is  $< \epsilon$

## Collision-Resistant Hash Functions

security definition.  $H$  is  $(t, \epsilon)$ -collision-resistant if for all  $A$  running in time  $t$ , probability  $A$  outputs a collision, i.e.  $x \neq x'$  but  $H(x) = H(x')$  is  $< \epsilon$

- ▶ formally, *family* of hash functions  $H^s(\cdot)$  indexed by key  $s$
- ▶ hard to find collisions in  $H^s$  for a randomly-generated  $s$ , adversary sees  $s$



## Collision-Resistant Hash Functions

security definition.  $H$  is  $(t, \epsilon)$ -collision-resistant if for all  $A$  running in time  $t$ , probability  $A$  outputs a collision, i.e.  $x \neq x'$  but  $H(x) = H(x')$  is  $< \epsilon$

- ▶ formally, *family* of hash functions  $H^s(\cdot)$  indexed by key  $s$
- ▶ hard to find collisions in  $H^s$  for a randomly-generated  $s$ , adversary sees  $s$
- ▶ practice: key is initialization vector, e.g.  $h_0 := 0x67452301$  in MD5, etc.

## Collision-Resistant Hash Functions

security definition.  $H$  is  $(t, \epsilon)$ -collision-resistant if for all  $A$  running in time  $t$ , probability  $A$  outputs a collision, i.e.  $x \neq x'$  but  $H(x) = H(x')$  is  $< \epsilon$

- ▶ formally, *family* of hash functions  $H^s(\cdot)$  indexed by key  $s$
- ▶ hard to find collisions in  $H^s$  for a randomly-generated  $s$ , adversary sees  $s$
- ▶ practice: key is initialization vector, e.g.  $h_0 := 0x67452301$  in MD5, etc.

generic “birthday” attack. on  $H : \{0, 1\}^* \rightarrow \{0, 1\}^\ell$

- ▶ if there are  $> 366$  people in the room, certainly two have same birthday

## Collision-Resistant Hash Functions

security definition.  $H$  is  $(t, \epsilon)$ -collision-resistant if for all  $A$  running in time  $t$ , probability  $A$  outputs a collision, i.e.  $x \neq x'$  but  $H(x) = H(x')$  is  $< \epsilon$

- ▶ formally, *family* of hash functions  $H^s(\cdot)$  indexed by key  $s$
- ▶ hard to find collisions in  $H^s$  for a randomly-generated  $s$ , adversary sees  $s$
- ▶ practice: key is initialization vector, e.g.  $h_0 := 0x67452301$  in MD5, etc.

generic “birthday” attack. on  $H : \{0, 1\}^* \rightarrow \{0, 1\}^\ell$

- ▶ if there are  $> 366$  people in the room, certainly two have same birthday
- ▶ **claim.** if there are  $> 23$  people in the room, good chance two have same birthday

## Collision-Resistant Hash Functions

security definition.  $H$  is  $(t, \epsilon)$ -collision-resistant if for all  $A$  running in time  $t$ , probability  $A$  outputs a collision, i.e.  $x \neq x'$  but  $H(x) = H(x')$  is  $< \epsilon$

- ▶ formally, *family* of hash functions  $H^s(\cdot)$  indexed by key  $s$
- ▶ hard to find collisions in  $H^s$  for a randomly-generated  $s$ , adversary sees  $s$
- ▶ practice: key is initialization vector, e.g.  $h_0 := 0x67452301$  in MD5, etc.

generic “birthday” attack. on  $H : \{0, 1\}^* \rightarrow \{0, 1\}^\ell$

- ▶ if there are  $> 366$  people in the room, certainly two have same birthday
- ▶ **claim.** if there are  $> 23$  people in the room, good chance two have same birthday
- ▶ brute force. try  $2^\ell + 1$  different inputs
- ▶ **lemma.** pick  $\approx 2^{\ell/2}$  random inputs, good chance of finding collision

## Collision-Resistant Hash Functions

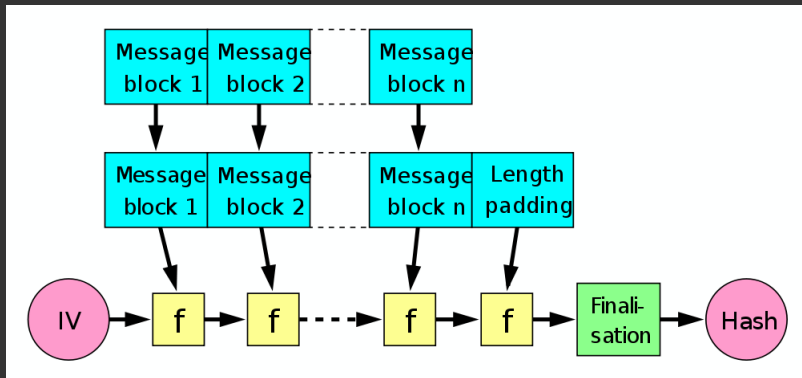
security definition.  $H$  is  $(t, \epsilon)$ -collision-resistant if for all  $A$  running in time  $t$ , probability  $A$  outputs a collision, i.e.  $x \neq x'$  but  $H(x) = H(x')$  is  $< \epsilon$

- ▶ formally, *family* of hash functions  $H^s(\cdot)$  indexed by key  $s$
- ▶ hard to find collisions in  $H^s$  for a randomly-generated  $s$ , adversary sees  $s$
- ▶ practice: key is initialization vector, e.g.  $h_0 := 0x67452301$  in MD5, etc.

generic “birthday” attack. on  $H : \{0, 1\}^* \rightarrow \{0, 1\}^\ell$

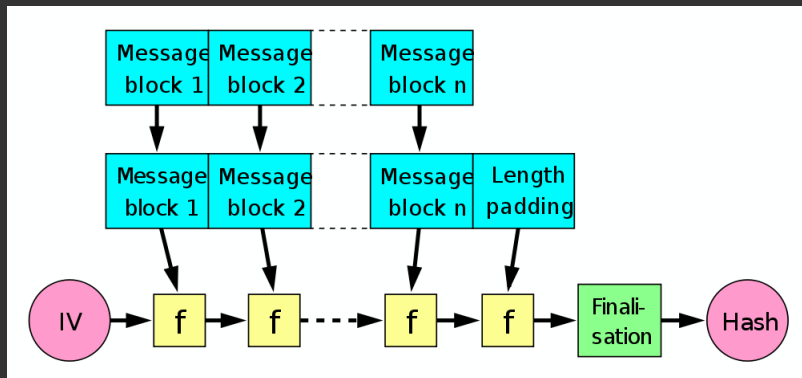
- ▶ if there are  $> 366$  people in the room, certainly two have same birthday
- ▶ **claim.** if there are  $> 23$  people in the room, good chance two have same birthday
- ▶ brute force. try  $2^\ell + 1$  different inputs
- ▶ **lemma.** pick  $\approx 2^{\ell/2}$  random inputs, good chance of finding collision
- ▶ examples: MD5 :  $\{0, 1\}^* \rightarrow \{0, 1\}^{128}$  broken with  $2^{64}$  computations;  
SHA1 :  $\{0, 1\}^* \rightarrow \{0, 1\}^{160}$  broken with  $2^{80}$  computations

## Merkle-Damgård transform



Q. How to hash long messages starting from  $H : \{0, 1\}^{256} \rightarrow \{0, 1\}^{128}$ ?

## Merkle-Damgård transform



Q. How to hash long messages starting from  $H : \{0, 1\}^{256} \rightarrow \{0, 1\}^{128}$ ?

- intuition: if two strings  $x, x'$  collide, then there must be distinct intermediate values that collide