CSCI1111: Intro to Software Development

Welcome, Logistics, and Programming

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Logistics: Materials

- Webpage
 - Linked to from my webpage
- Forum: Piazza
 - see signup information on course webpage
 - Post questions here, not email...unless HW specific
 - Anonymous posts possible
- Book: Zyante online text book
 - See signup information on Piazza
- Homework submissions: blackboard
 - my.gwu.edu link on the left

TODO and homework

- Piazza
- Zyante
- Survey
- Homework!

Logistics: Course + Labs

- Course
 - Some lecture
 - Lots of in-class work
- Labs
 - Guided programming practice
 - Labs in Tompkins, 2nd and 4th floor
- Laptops?
 - Bring to class
 - Normally optional: bring to lab
 - This week: must bring to lab

Grading

- Attendance is mandatory
 - Sign in every day as you enter
 - Tardiness is not tolerated
- Participation is mandatory
 - Programming in class + lab, and discussion
- Homework
 - Textbook activities
 - Programming assignments
- Midterm + Final

Academic Honesty

- Do your own work
 - Google does not count
 - Other students do not count
- Please discuss course topics
 - ...but don't share homeworks
- Some group work
 - Do the work only with those in your group
 - Share the work

Boring!!!



"Computing" Major Distribution

- Our first algorithm
 - Counting of majors...
 - ...with distributed computation?

Raise hand with digits raised for major
Find someone else with the same digits
Add your count together
One person lowers hand
Goto 2

"Computing" Major Distribution

- Our first algorithm
 - Counting of majors...
 - ...with distributed computation?
 - 0. count = 1

Raise hand with digits raised for major
Find someone else with the same digits
Unless noone exists – report count!
Add your count together
One person lowers hand
Goto 2

Why are you here?

What is programming?

What is programming?

- Engineering? Art? Skill?
- What is *computer science*?

Computer Science

- Algorithms and Theory
- Systems OS, embedded, distributed
- Programming languages logic and semantics
- Robotics vision + actuation
- Machine learning statistical reasoning
- Security Crypto and protection

How is programming related to CS?

- Programming:CS
- Telescope:Astronomy
- Proficiency in carpentry tools: Construction of building
- Way to get your foot in the door
 - Many things to come!

Who studies CS?

"But we are hackers and hackers have black terminals with green font colors!"

- John Nunemaker



Where is CS used?

- CS is everywhere
- Heart of most engineering disciplines
 - Civil HVAC controllers, CAD, traffic control
 - Mechanical CAD, simulations, embedded systems for dynamic behavior, supercomputing
 - ECE reconfigurable hardware, microprocessor design programs, Oses

• ...

Where is CS used? II

- Heart of most industries in the world
 - Healthcare client/doctor mgmt, diagnosis
 - Finance HFT, trade mgmt software, trend analysis
 - Transportation & Aerospace Tesla + SpaceX
 - Education MOOCs
 - Politics Obama campaign
 - Climate science supercomputing and ML
 - Entertainment movies + music
- ...All aspects of your life
 - Techologies impact on your hourly life? Vs 4 years ago?

CS is **not** just

- App programming
- Writing webpages
- Corporate programming
- Hacking
- GUIs
- ...boring!!!

CS is

• CS is the foundation for current and future human achievement

- CS is not just "important"
 - It is essential

Programming

- Not immensely difficult to learn
 - But takes a *lot* of practice
- Think: learning a musical instrument
 - Comparably: difficult to be **really** good
 - You must **commit** to learning, practice
 - Learning/practicing good habits
 - Hard work
- ...but anyone can do it!

What is "programming"?

- Programming language \rightarrow execution
- Code human readable (Java)
- Executable machine "readable"
- Compiler converts from code \rightarrow executable
 - Google translate for computers
 - What happens when you type in nonsense?
 - https://www.youtube.com/watch?v=6Hd0F1QsXR8
 - Must speak language you're translating from
- Syntax errors not speaking "java" correctly

Development Cycle

- 1. write code
- 2. compile
- 3. syntax errors? fix them, goto 2.
- 4. observe output, compare to expected output
- 5. assess the situation:
 - did it go wrong?
 - how did it go wrong?
- 6. if there is a *bug* goto 1
- 7. success!

A Simple Program