# The George Washington University Department of Electrical and Computer Engineering ECE 2140: Design of Logic Systems I

## **Experiment 14**

## **Equipment and Parts Required**

- A Digilent Basys (or Basys2) FPGA Board
  - If you have a Basys board, refer to this datasheet:
     <a href="http://digilentinc.com/Data/Products/BASYS/BASYS\_E\_RM.pdf">http://digilentinc.com/Data/Products/BASYS/BASYS\_E\_RM.pdf</a> (pins on Page 11, make sure your frequency select jumper (blue) is set to 25 MHz)
  - If you have a Basys2 board, refer to this datasheet:
     <a href="http://www.digilentinc.com/Data/Products/BASYS2/Basys2\_rm.pdf">http://www.digilentinc.com/Data/Products/BASYS2/Basys2\_rm.pdf</a> (pins on Page 11)
- ▲ Xilinx ISE software

## **Procedure**

#### 1 Counter

Build a counter that increments each time a button is pressed on the FPGA board. Use the LEDs to display the result. Hint: Use a switch as the En and Rst inputs, a button as the Clk input, and the LEDs for the Count output.

Note that when trying to run "Implement Top Module", you will get an error about not setting the clock to the designated clock pin on the board. To avoid this error, add the project\_name.ucf file located in the same folder where your project\_name.v file is stored, and add this line to it:

NET "Clk" CLOCK\_DEDICATED\_ROUTE = FALSE;

```
module counter(
                                    // notice the declaration of all inputs, outputs, and regs here ...
       input En,
       input Rst,
       input Clk,
       output reg [1:0] Count
);
                                     // ... rather than on this line here
always @ (posedge Clk)
begin
       if (Rst)
               Count \leq 0;
       else if (En) begin
               Count \le Count + 1;
       end
end
endmodule
```

#### 2 Timer

Design a timer that blinks a LED every 1 second when SW0 is on. You will need to use a counter that counts the number of clock ticks in each second. Hint: the built-in clock frequency is 25 MHz.