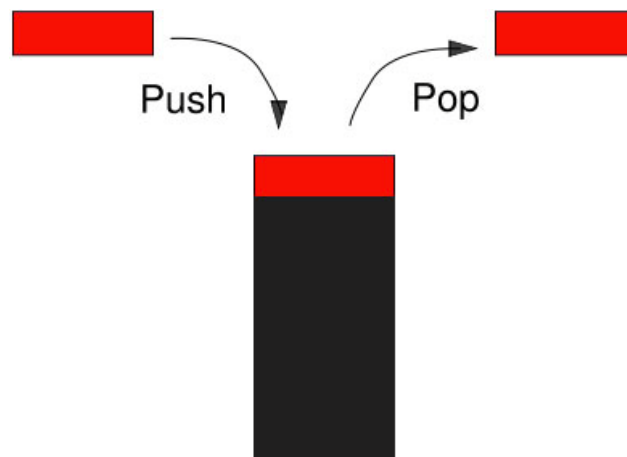


Stacks

- **Definitions:**

- o It is an LIFO ADT
- o It is a list of elements where a new element is inserted or pushed and deleted or popped only at the top of the list.
- o Only the element at the top of the list is accessed

- **Example:**



- **Operations:**

- o isEmpty: checks whether the stack is empty
- o Empty: empties the stack
- o Push: inserts an element at the top
- o Pop: deletes an element at the top
- o Top: Returns the value of the element at the top.
- o Etc.

- **Implementations:**

- o Arrays
- o Linked lists

Big-O Comparison of Stack Operations		
Operation	Array Implementation	Singly Linked Implementation
Class constructor	$O(1)$	$O(1)$
Empty The Stack	$O(1)$	$O(N)$
IsFull?	$O(1)$	$O(1)$
IsEmpty?	$O(1)$	$O(1)$
Push	$O(1)$	$O(1)$
Pop	$O(1)$	$O(1)$
Destructor	$O(1)$	$O(N)$

- o **Time Complexity:**

- **Application: Arithmetic Expression Evaluation**

- o **Objective:**

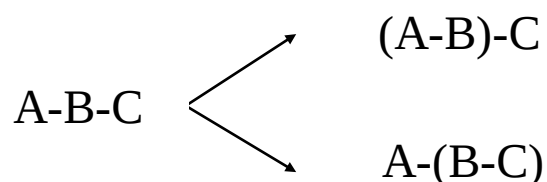
- Needs for a unique form of an expression
- Compilers: simple expression evaluation procedures

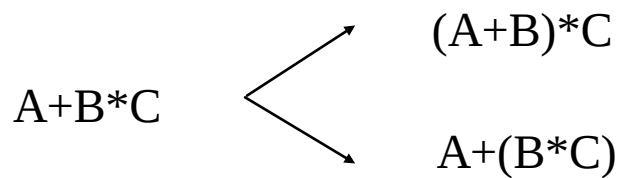
- o **There are 3 types of representations of an expression:**

- Infix notation
- Postfix notations also reverse Polish notation (RPN)
- Prefix notation also forward Polish notation (FPN)

- o **Infix Notation**

- The operator is located between the operands to which it applies.
- Example: $A + B$
- Parentheses may be used to specify the order of operations.
- Parentheses indicate the order in which operations are to be performed.
 - Example: $A + (B * C) / (E + F)$
- Example:
 - In what order should we evaluate the expression?





- Associativity Rule:
 - When an expression or subexpression contains + or -, then it is evaluated from left to right. For example: $(A-B)+C$
 - Same for * and /. For example: $(A*B)/C$
- Precedence of Operators:
 - What happens if the expression contains different operators?
 - Solution: The operators are assigned priorities or precedence.

o Postfix Notation

- The operator is located after the operands to which it applies.
- No need for parentheses within an expression.
- Example: $A + B \implies A B +$

o Infix to Postfix conversion algorithm:

- Step 1: Completely parenthesize the infix expression
- Step 2: Move each operator to the space held by its corresponding closing parenthesis.
- Step 3: Remove all parentheses
- Example: $A/B \uparrow C + D * E - A * C$
 - Step 1: $((((A/(B \uparrow C)) + (D * E)) - (A * C)))$
 - Step 2: $((((A(BC \uparrow / (DE * + (AC * -$
 - Step 3: $ABC \uparrow / DE * + AC * -$

o Prefix Notation

- The operator precedes its two operands.
- No need for parentheses within an expression.
- Example: $A + B \implies + A B$

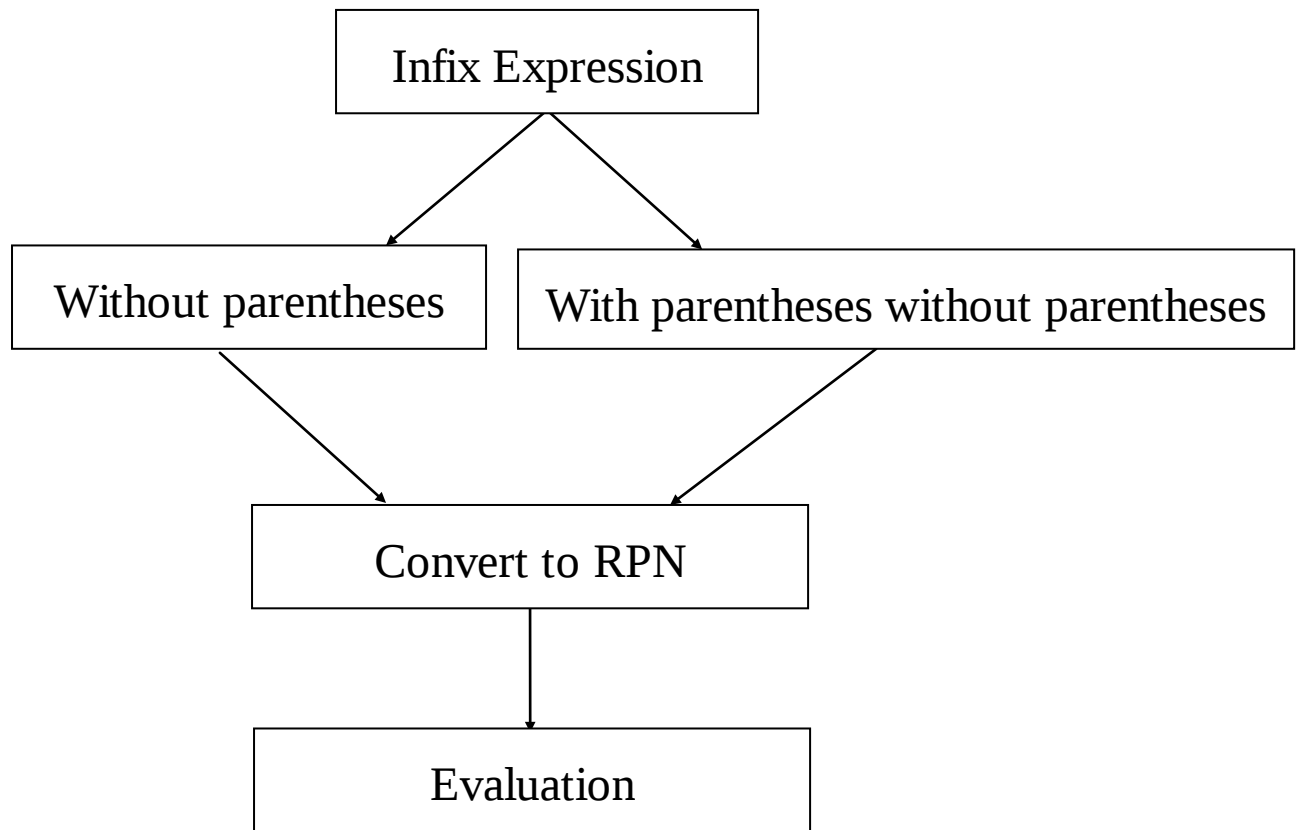
o Infix to Prefix conversion algorithm:

- Step 1: Completely parenthesize the infix expression
- Step 2: Move each operator to the space held by its corresponding opening parenthesis.
- Step 3: Remove all parentheses
- Example: $A/B \uparrow C + D * E - A * C$
 - Step 1: $((((A/(B \uparrow C)) + (D * E)) - (A * C)))$
 - Step 2: $+/(A \uparrow BC)) - * DE)) * AC))$
 - Step 3: $+/A \uparrow BC - * DE * AC$

- **Programming Languages:**

- o Infix and Postfix notation are used in several interpreters & compilers
- o Lisp uses FPN.

- **Expression Evaluation:**



- **Parsing from Infix to Postfix**

- o Procedure RPN(string X; string result)

- char C; string T; stack S;

- begin

- X = T; C = head(T);

- /* The infix exp. ends with a \$ character */

- While (C != '\$') do

- begin

- If C in (('A'..'Z') or ('a'..'z') or ('0'..'9'))

- then result = result & C;

- else begin

- If C in ['+', '-', '*', '/']

- then if isempty(S)

- then push (S,C);

- else if priority(Top(S)) < priority(C)

- then push(S,C);

- else begin

- while (isempty(S) or (priority(Top(S)) < priority(C))

- begin

- result = result & Top(S);

- pop(S);

- end;

- push(S,C);

- end;

- end;

- C = head(T);

- end;

- while (!isempty(S)) do begin

- result = result & Top(S);

- Pop(S);

- end;

- end; /* procedure */

- **Example:**

2				2						
*				*						2
3				*						23
/				/						23*`
(				/	(					23*
2				/	(					23*2
-				/	(	-				23*2
1				/	(	-				23*21
)				/						23*21-
+				+						23*21-/
5				+						23*21-/5
*				+	*					23*21-/5
(				+	*	(				23*21-/5
4				+	*	(				23*21-/54
-				+	*	(	-			23*21-/54
1				+	*	(	-			23*21-/541
)				+	*					23*21-/541-
										23*21-/541-*+

- **Expression Evaluation**

```
int Function Eval_Exp(string X);
int V, Y, Z; char C; string T;
Stack S;
Begin
    T = X;
    C = head(T);
    while (C!='$') do
        begin
            If (C is a number)
            then begin
                V = convert_to_number(C);
                push(S,V);
            end;
            else begin
                Y = Top(S); Pop(S);
                Z = Top(S); Pop(S);
                Case C of
                    '+':  Push(S,Z+Y);
                    '-':  Push(S,Z-Y);
                    '*':  Push(S,Z*Y);
                    '/':  Push(S,Z/Y);
                end;
            end;
            C = head(T);
        end;
    end;
```

- Lab Assignment:
 - o Given the following array-based Stack class, complete the implementation of the missing methods.

```
public class Stack {
    // *** fields ***
    private static int INITSIZE; // initial array size
    private int[] elements; // the elements in the stack
    private int numElements; // the number of elements in the stack

    //*** methods ***

    // constructor
    public Stack(int s) {
        INITSIZE = s;
        elements = new int[INITSIZE];
        numElements = -1;
    }

    // add elements
    public void push(int element) {
        if (elements.length == numElements){
            System.out.println("StackOverflow");
            System.exit(0);
        }
        elements[++numElements] = element;
    }

    // remove element
    public int pop() {
        //Implement this method.
    }

    // other methods
    public int top() {
        //Implement this method
    }
    public int size() {
        return numElements;
    }

    public boolean isEmpty() {
        //Implement this method
    }

    public void printStack() {
        if (isEmpty())
            System.out.println("Empty Stack");
        else{
            for(int i=0;i<=numElements; ++i){
                System.out.println(elements[i]);
            }
        }
    }
}
```