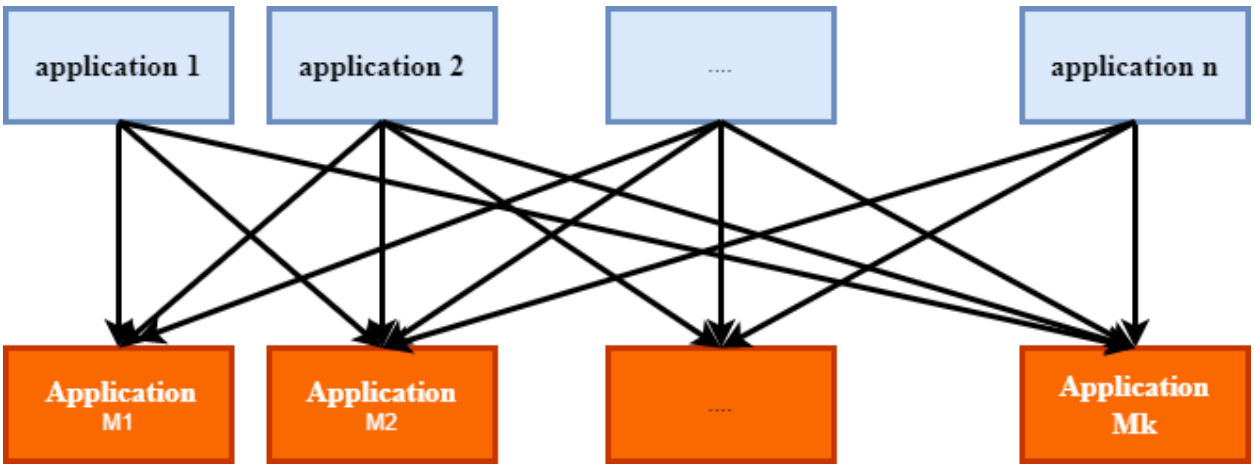
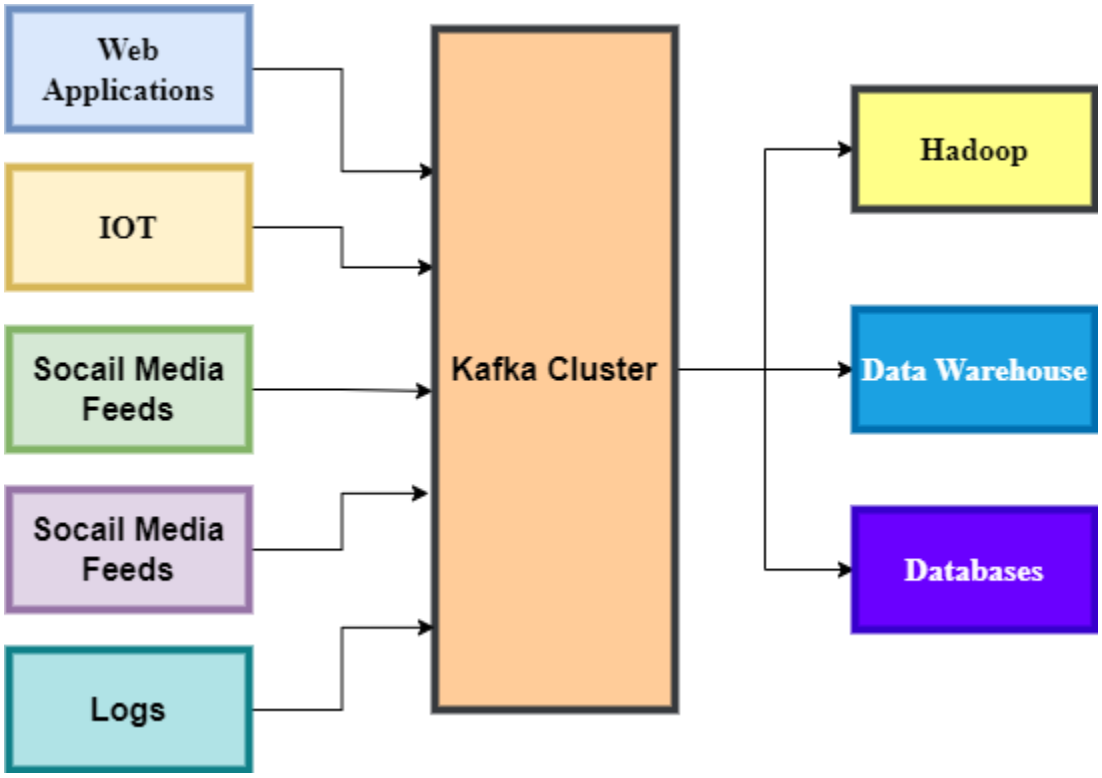
Kafka Framework

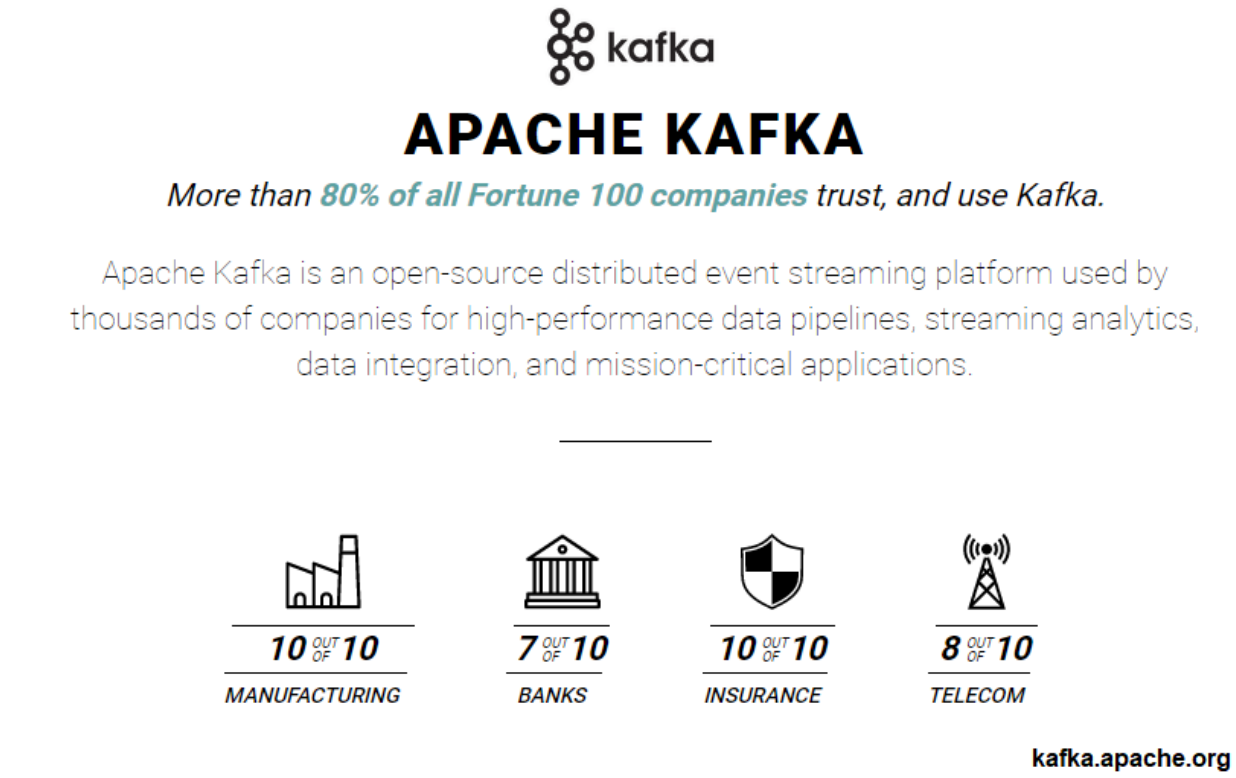
- **Overview**
  - It was originally developed by LinkedIn.
  - It is the most popular distributed streaming framework.
  - It is written in Scala and Java.
  - Kafka is a high-performance, real-time messaging open-source framework.
  - It is a distributed and partitioned messaging system.
  - It is highly fault-tolerant
  - It is horizontally Scalable
  - It can read and send millions of messages per second to several receivers.
  - Stream Processing: It can process a continuous stream of information in real-time.
  - It is a message broker.
  - It can process user activities such as clicks, navigation, and search from different sites.
  - How applications in an enterprise exchange data?
    - Each application needs to connect with multiple applications in the organization: multiple pipelines



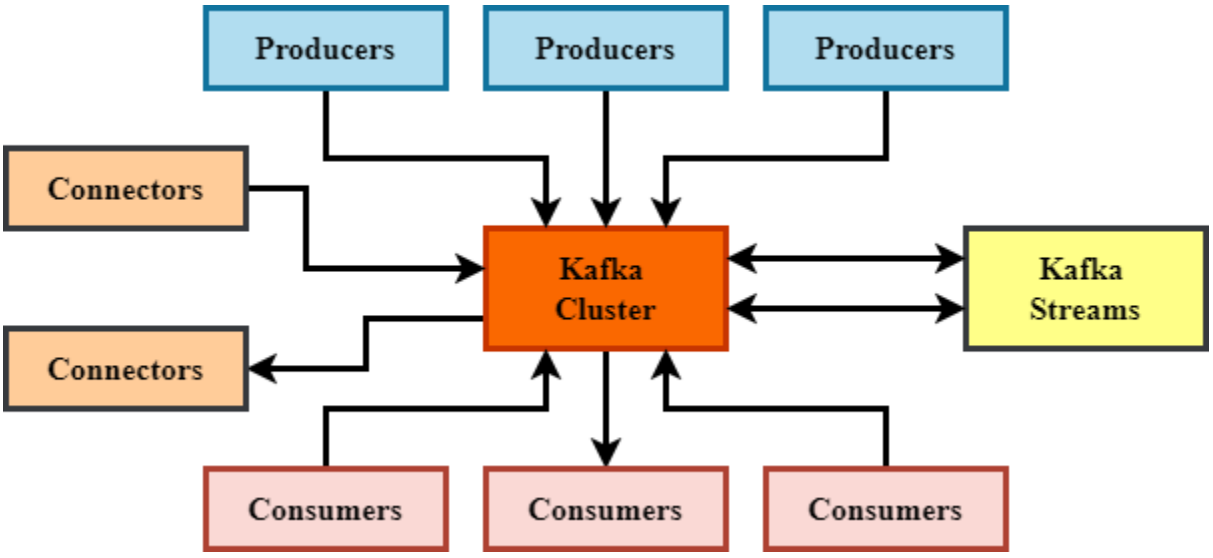
- Kafka solution:
  - Kafka de-couples data pipelines



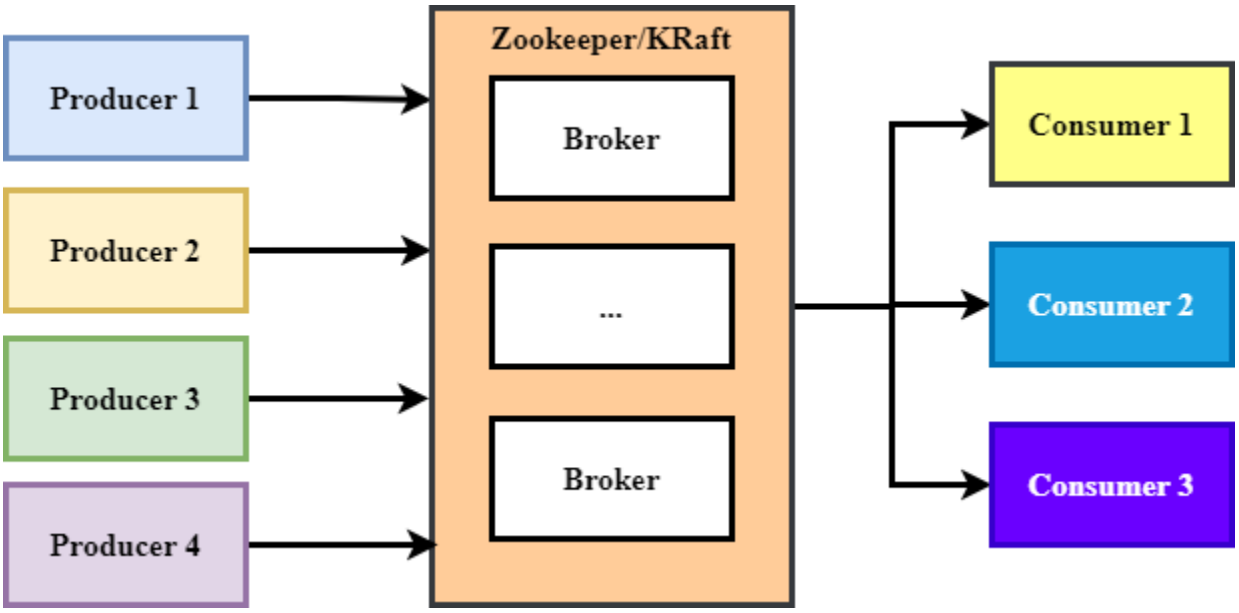
- **Kafka Use Cases:**
  - LinkedIn
  - Netflix: real-time monitoring and event processing
  - Twitter: as part of their Storm real-time data pipelines
  - Spotify: log delivery (from 4h down to 10s), Hadoop
  - Loggly: log collection and processing
  - Uber, Goldman Sachs, PayPal, Cisco, etc.



- **Kafka Architecture**
  - Apache Kafka main components:
    - Producer API and Consumer API
    - Streams API, and
    - Connector API.



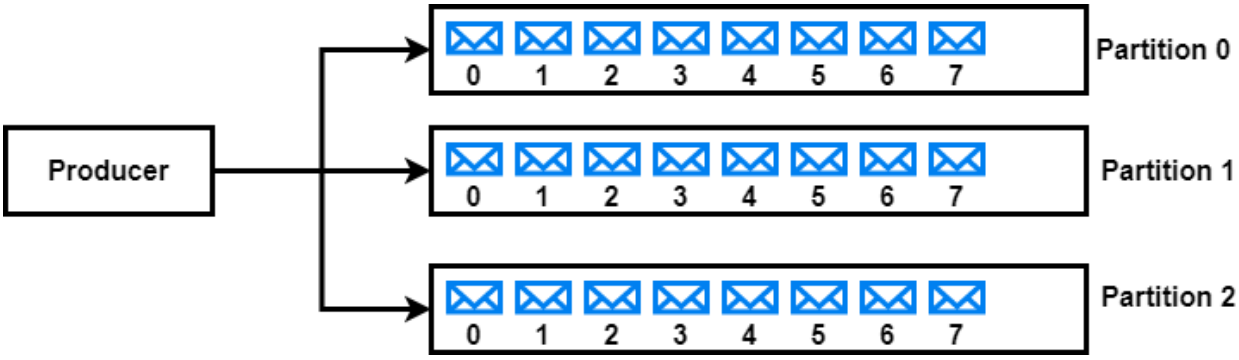
- Producer API:
  - Allows applications to publish to a Kafka topic.
- Consumer API:
  - Allows applications to subscribe to one or more topics.
- Streams API:
  - Allows applications to process an input stream from one or more topics and produce an output stream to one or more output topics.
- Connector API:
  - It allows an application to use Kafka Connectors to move data between Apache Kafka® and other external systems that you want to extract data from or publish data to.
  - For example, a connector can be used to capture every change to a table.
  - Example: MirrorMaker
    - It is a multi-cluster data replication engine based on the Kafka Connect framework.
    - It can be used to migrate data between multiple clusters.
- Main Architecture:



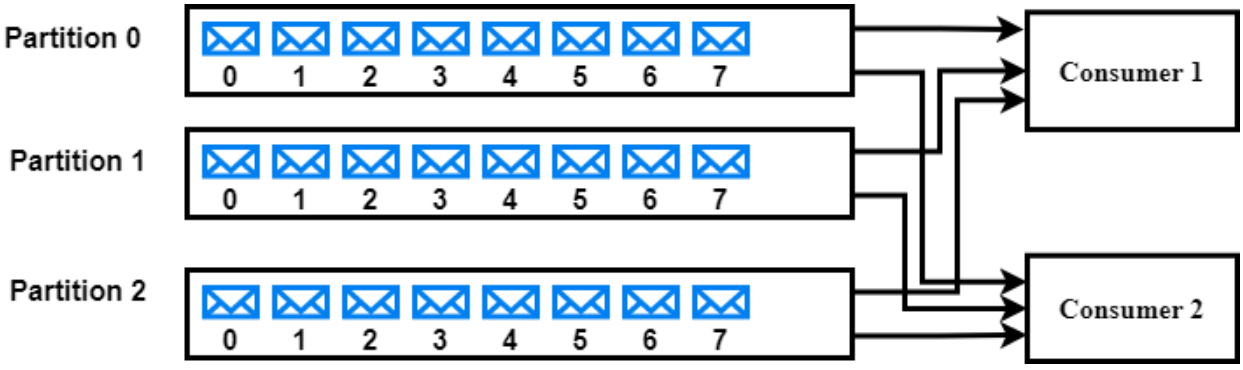
- **Kafka Broker:**
  - A Kafka cluster is a system that consists of several Brokers (servers), Topics, and Partitions for both.
  - Can consists of a single broker.
  - They distribute workloads equally among replicas and Partitions.
  - They are stateless: needs ZooKeeper to maintain cluster status.
  - Each broker can handle TB of messages.
- **Zookeeper**:
  - It is a distributed configuration and synchronization service.
  - It is a coordination interface between Kaka brokers, producers, and consumers:
    - It notifies consumers and producers of the arrival of a broker or failure of existing ones.
    - Routing requests to partition leaders.
    - It stores metadata about Kafka cluster.
    - It tracks the topics, number of partitions assigned to those topics, and leaders/followers location of each partition.
- **KRaft (Kafka Raft):**
  - Apache Kafka Raft (KRaft) metadata management directly in Kafka without the requirement of a third-party tool like Apache ZooKeeper.
  - This greatly simplifies Kafka's architecture by consolidating responsibility for metadata into Kafka itself, rather than splitting it between two different systems: ZooKeeper and Kafka.
  - KRaft mode improves partition scalability and resiliency.

- **Producers**:
  - They publish messages to a Kafka topic.

- They need to specify the topic name and one broker to connect to and Kafka takes care of routing the data to the right brokers.
- They are client applications that publish messages into topics
- They decide which partition to send each message to: round-robin in case of messages without keys, use hashing, or custom scheme.



- **Consumers**:
  - Consumers read data from brokers.
  - They do not destroy message after reads.
  - It is a client application
  - Maintains ordering within partitions.



- **Note:**

        - Decoupling Producers and Consumers: slow producers do not affect fast producers
        - Dynamic architecture:
            - Add producers with affecting consumers
            - Failure or removal of consumers does not affect the system

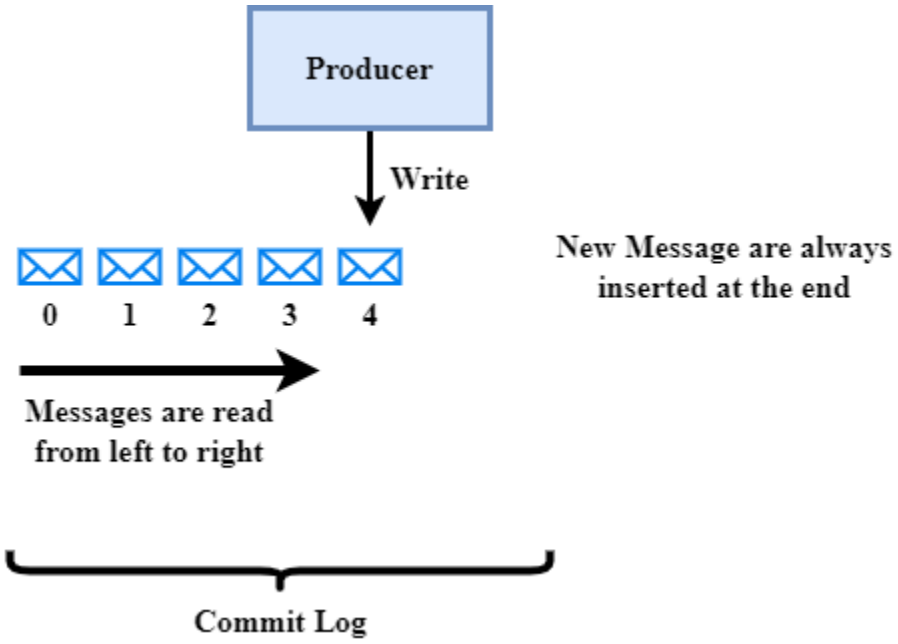
- **Kafka Data Model**
    - Kafka data organization:
        - Messages
        - Topics
        - Partitions
        - Offset
    - **Messages**:
        - Message also called Records are the basic unit of data in Kafka.
        - A message is usually a line of text such as a database row, or a like on a CSV file

EmpId	Lname	Fname		
1001	Mary	Allen	➔	Message 1
1002	Jon	Paul	➔	Message 2
1003	Kate	Miller	➔	Message 3
1004	Ali	Mo	➔	Message 3

        - Messages are immutable.
        - They can only append.
        - A message structure:
            - Key:
                - Can be used to direct messages to specific partitions.
                - It can be null if you are included in a message.

- Value (Your message): For Kafka, it is just a sequence of bytes.
- Timestamp
- Metadata such offset, offset, timestamp, compression type, and etc.

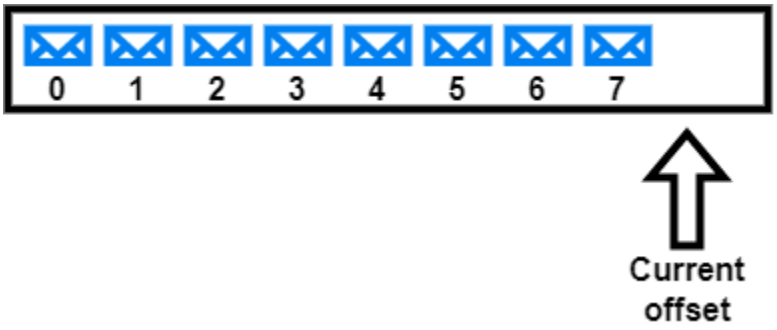
Key	Value
Compression Type (None, gzip,etc.)	
Partition-Offset	
Headers (Optional additional metadata)	
Key	Value
…	…
Timestamp (system or user set)	



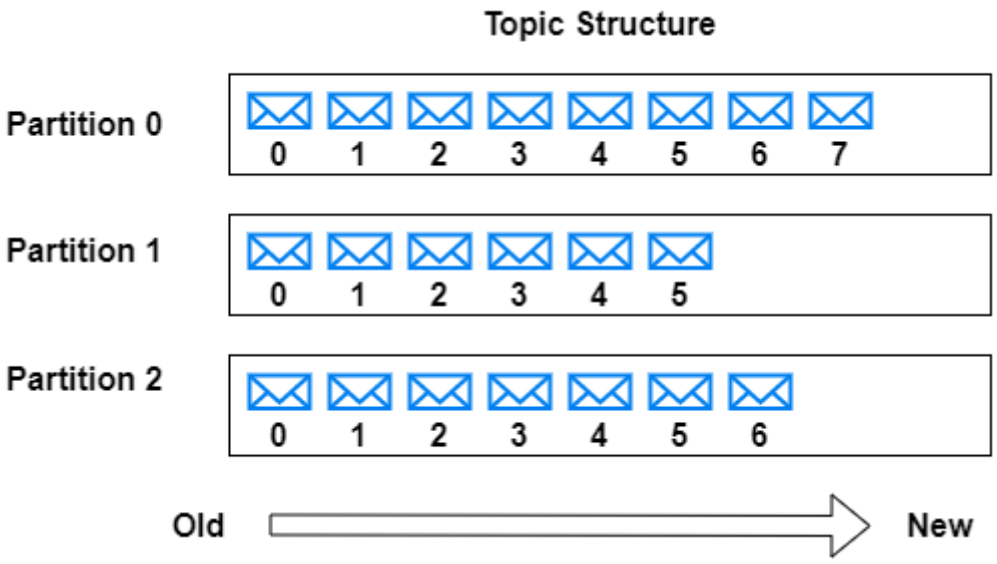
- **Topics:**
  - Messages are organized into logical grouping called topics.
  - A topic is an ordered sequence of events, also called an event log.
  - Producers publish messaged into topics.

- Consumers read messages from topics
- Messages are added at one end of the topics
- Topics are split into partitions, which are replicated.
- When you create a topic, you specify the amount of partitions it has.

- **Partitions:**
  - Topics are split and distributed by partitions for speed and size.
  - Messages in a partition are ordered and each message gets an in ID called offset



  - Kafka breaks topics up into partitions. A message is stored on a partition usually by message key if the key is present and **round-robin** if the key is missing (default behavior).
  - The record key, by default, determines which partition a producer sends the record.
  - Also, Kafka also uses partitions to facilitate parallel consumers. Consumers read messages in parallel up to the number of partitions.
  - A topic with a single partition can only reside on a single broker.
  - Partitions of a topic can reside on a single broker.
  - Partitions of a topic can be distributed over multi broker cluster



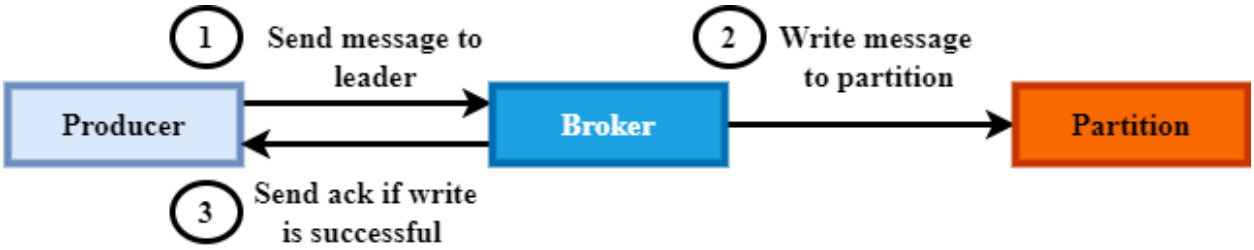
- Every partition is replicated over multiple servers.
- Every partition has one server acting as a leader and the rest as followers.
- The leader handles all read/write requests for the partition. The followers replicate the leader.
- If the leader server fails, one of the followers become a leader.
- **In-Sync Replicas** (ISR):
  - It is the number of replicated partitions that are in sync with its leader
  - The followers have the same messages (or in sync) as the leader.
  - It's not mandatory to have ISR equal to the number of replicas.
- If the leader server fails, one of the ISR become a leader.

- **How are messages processed by Kafka Producers?**
  - A producer needs a confirmation from the broker that the message has been received successfully and stored by the broker.
  - It is set in the broker configuration for the producer.
  - This is achieved by the parameter acks:
    - Acks=0

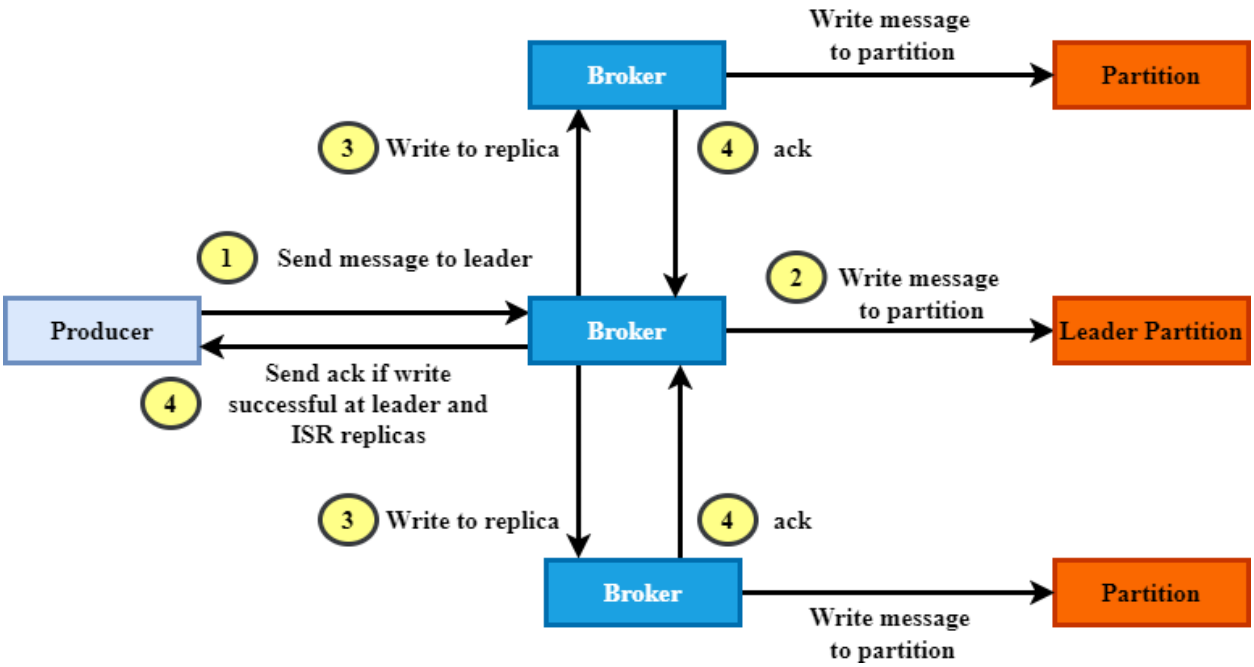
- Acks=1
- Acks=all (or acks=-1)

- Acks=0
  - The producer does not wait for any acknowledgement from the broker.
  - There is no guarantee that the broker has received the message.
  - The producer will never re-send the message in case of failure.
  - This mode has high performance: lower latency and high throughput at the expense of message delivery.

- Acks=1
  - The producer gets an ack after the leader has received the message.
  - If the producer does not receive the ack, it will retry.
  - Possible data loss: There is no guarantee that the message has been replicated.
  - After writing the message, the leader will respond without awaiting a full acknowledgment from all followers.
  - Performance better than ack =0.



- Acks=all
  - Acks =all is the same as acks=-1.
  - In this case the producer gets an ack when all ISR replicas have received the message.
  - The leader acknowledges the message only when it receives acks from all ISR replicas.
  - No data loss as long as one of the ISR replicas is alive.
  - Performance: higher latency but better safety.

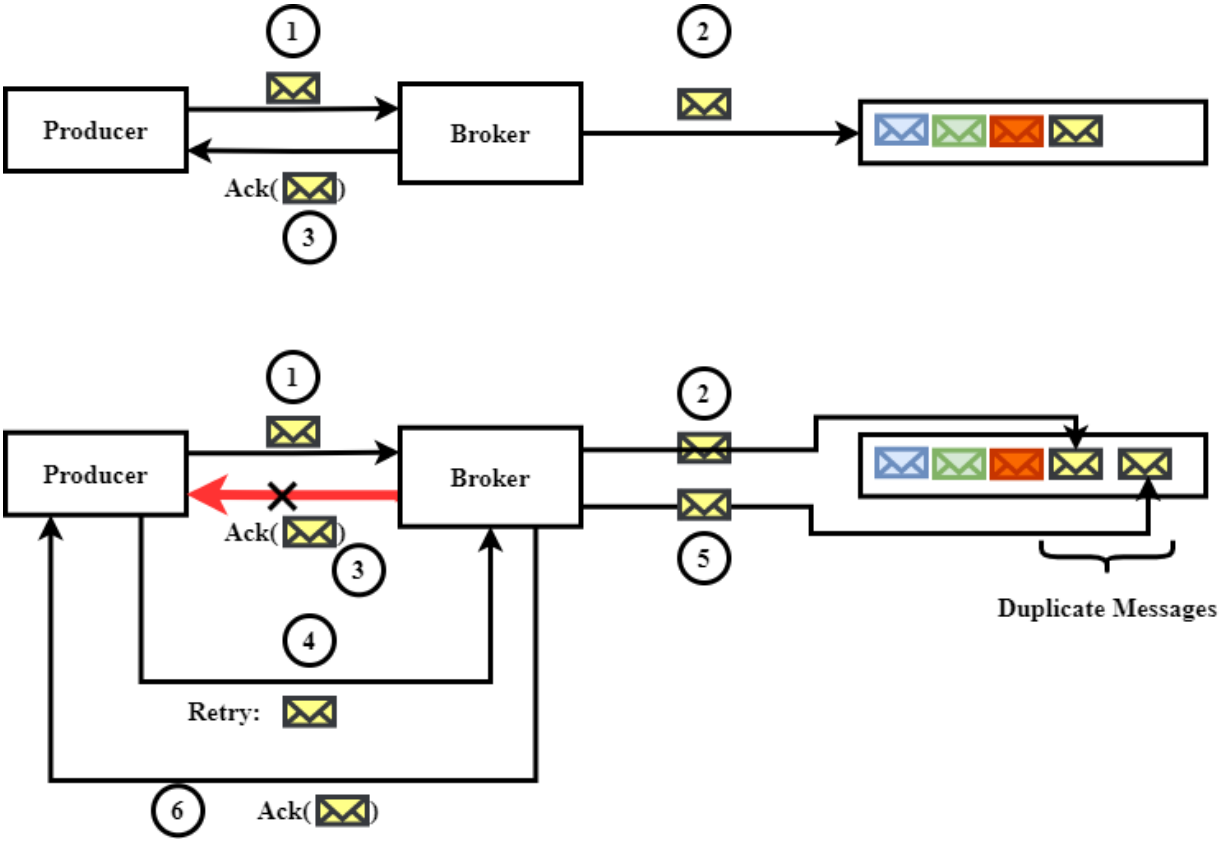


- **Min.insync.replicas:**
  - This parameter specifies the minimum number of replicas that must acknowledge a write for a message to be successful.
  - Example:

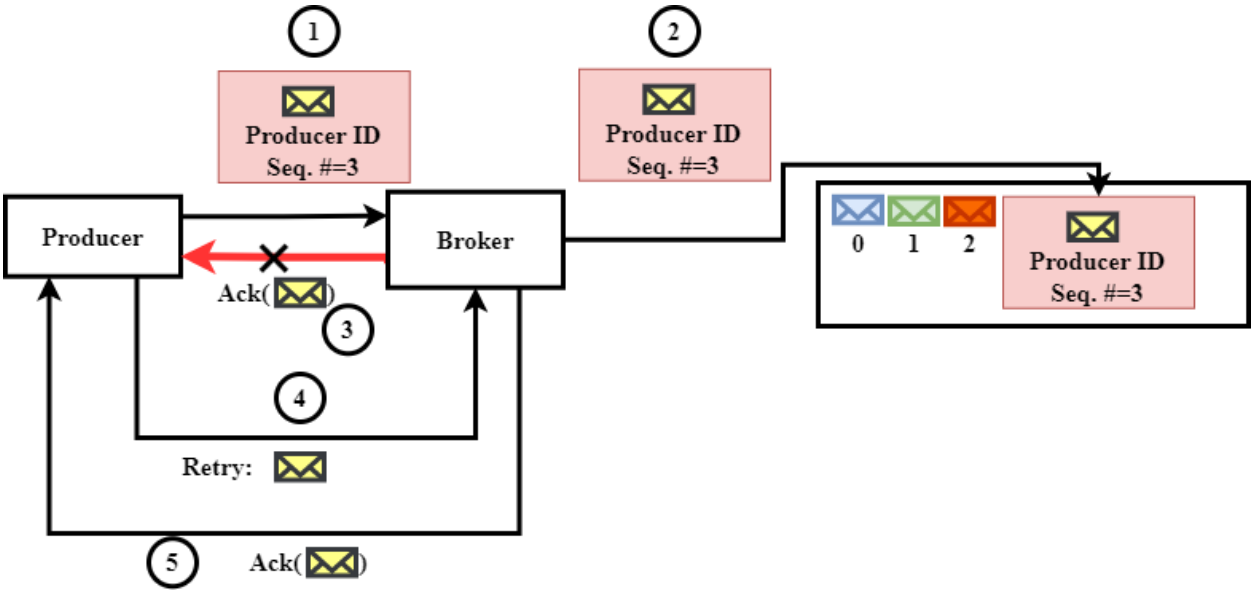
- **retries:**
  - It defines the number of times a producer will attempt to send a message before marking it as failed. The default value is 0.
  - Another related parameter is retry.backoff.ms.
  - It sets the duration between two retry.

- retry.backoff.ms default's value is 100 ms.

- **Idempotent Producers:**
  - Producer idempotence is used to prevent publishing a message twice due to an expected retires.
  - Retires may occur due to network issues that prevent the Acks (broker acknowledgment) from reaching the producer.



  - An Idempotent producer is a Kafka producer that writes a message to a topic **EXCATLY** once.



- How to make a producer idempotent?
  - Set the producer parameter:

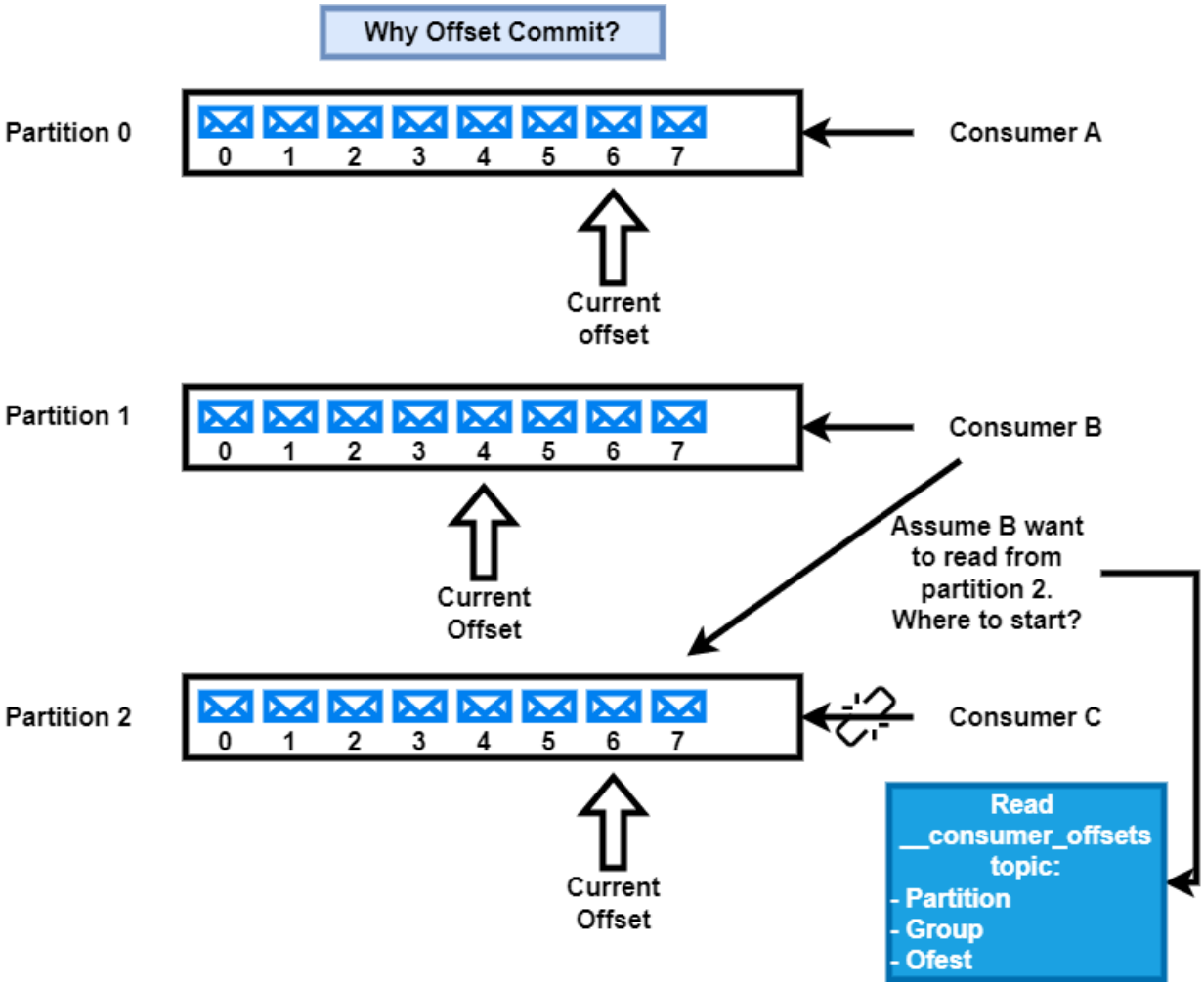
    enable.idempotence = true

  - This will ensure that a message is written exactly once in the designated topic.
  - Conditions to set enable.idempotence:
    - acks=all
    - retries > 0
    - max.in.flight.requests.per.connection <= 5

  Note that **max.in.flight.requests.per.connection** is the maximum number of unacknowledged requests the client will send on a single connection before blocking.

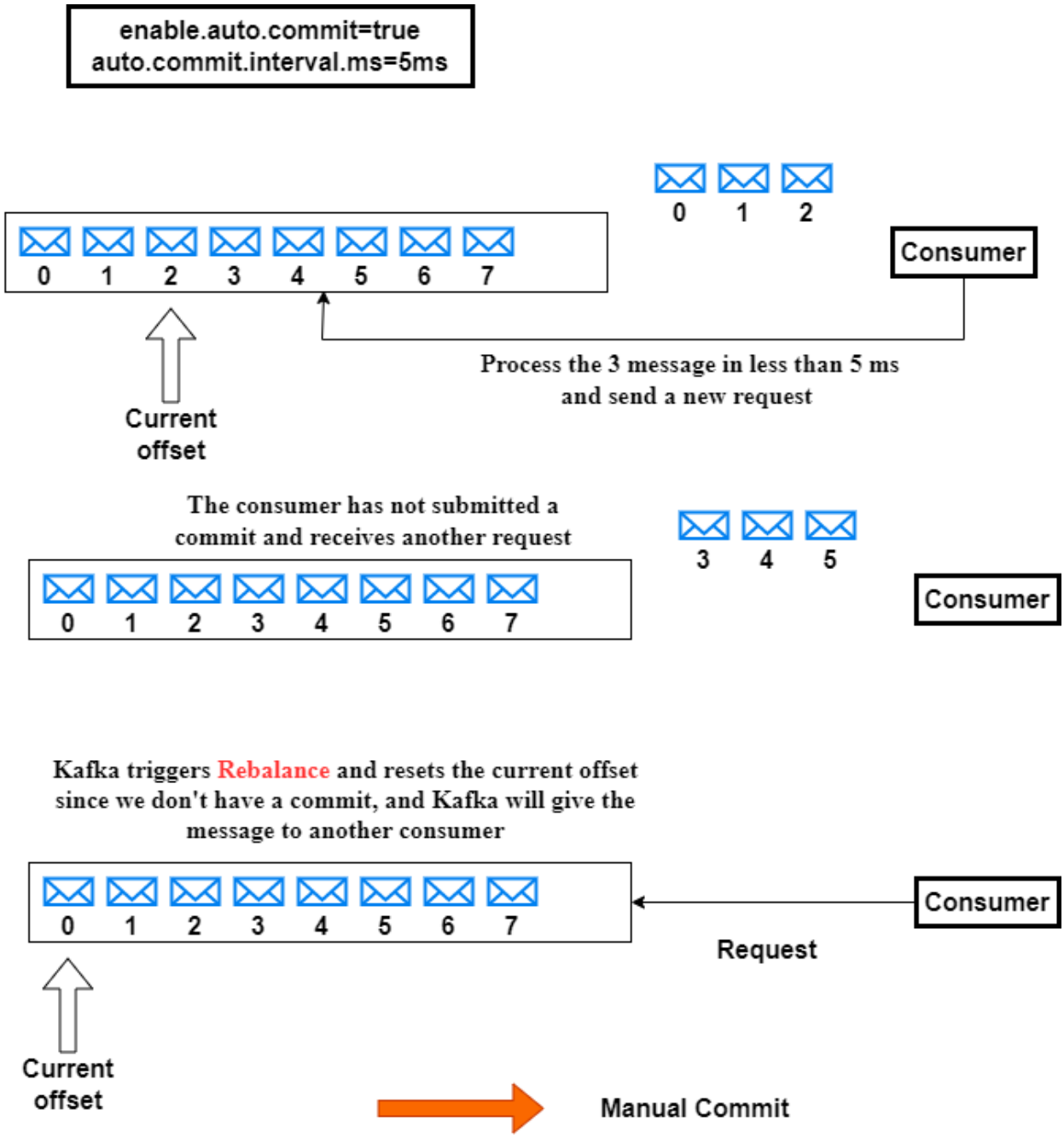
- **Consuming Offsets**
  - Kafka does not keep track of what messages have been completely processed by consumers.
  - Offsets are unique within each partition
  - There are two types of offsets:
    - Producer offset:
      - The current position of new messages
    - Consumer offset:
      - It is used to prevent re-processing of messages by a group of consumers
      - There are two types of offsets:
        - Current offset
        - Commit Offset
    - Current offset (Position):
      - It is the offset from which next new message will be fetched (when it's available).
      - It is stored in a special topic:

    - committed Offset:
      - To keep track of the last message processed by the consumer so Kafka cluster won't send the committed records for the same partition to another consumer of the same consumer group.
      - It is also used in case a second consumer is trying to read from the same partition – it should reprocess the same messages.
      - Committed offset is important in case of a consumer recovery or rebalancing.



- There are two types of commit offsets:
    - Auto commit:
        - When messages are read, the commit offset is set to the offset of the last message read.
        - The auto commit is handled by wo variables:
            - enable.auto.commit
            - auto.commit.interval.ms
        - The Auto-commit is enabled true by default: enable.auto.commit =true
        - The consumer's offset will be periodically committed in the background.

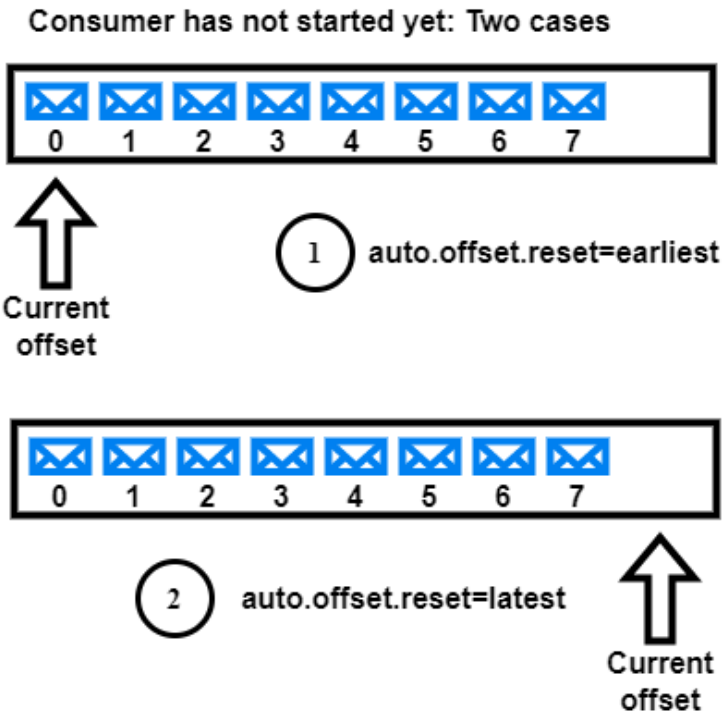
- For a consumer, the property auto.commit.interval.ms, specifies the frequency in milliseconds that the consumer offsets are auto-committed to Kafka if enable.auto.commit is set to true.
- The auto.commit.interval.ms defines the interval of auto commit.
- Default is 5ms

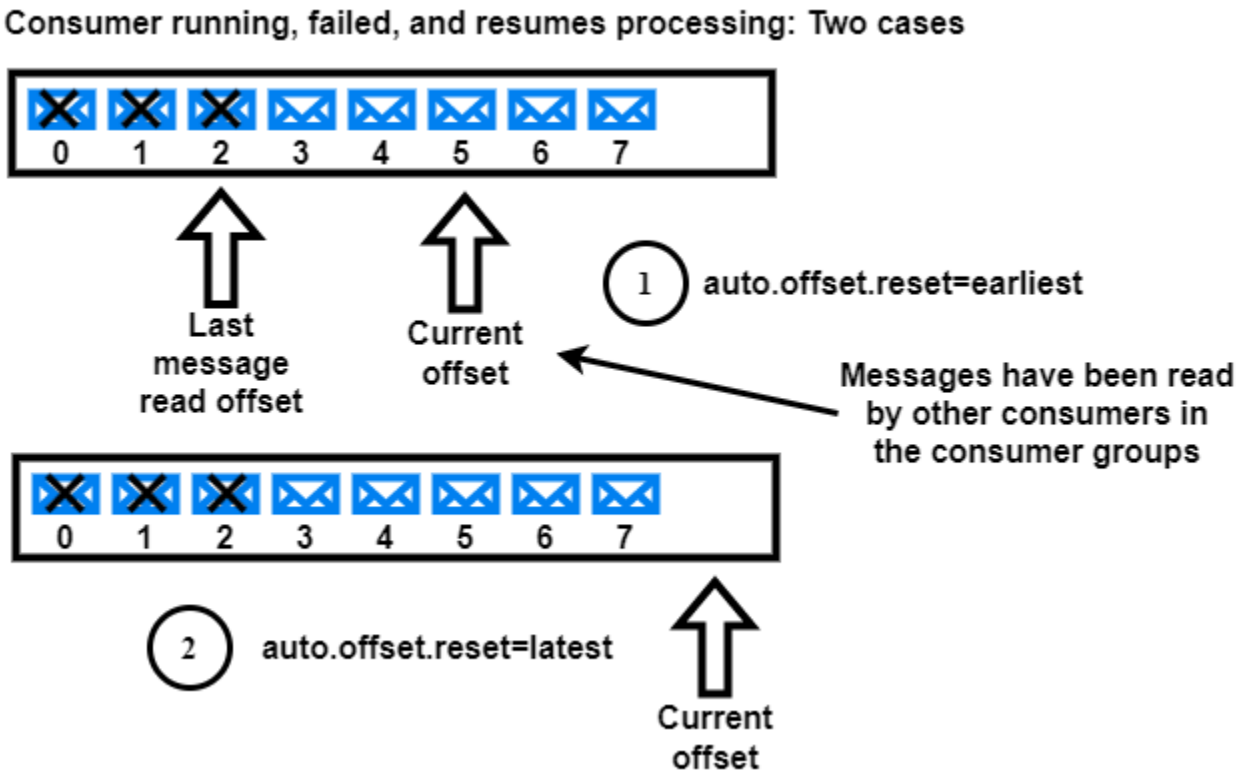


- Manual Offset:
  - The enable.auto.commit = false
  - Sync commit:
    - Every time we read a message; the consumer will not read the next

message unless it hears back from the topic offset.
        - This makes the processing slower.
    - Async commit
        - When the read message is consumer, the commit offset is set automatically.
        - The consumer does not have to wait for an acknowledgement.

- **Kafka Consumer Auto Offset Reset:**
    - In case the committed offset is not available, we can auto.offset.reset parameter.
    - There are three modes:
        - Read from the end of the partition: auto.offset.reset = latest
        - Read from the start of the partition: auto.offset.reset = earliest:
        - Throw and exception if no offset is found auto.offset.reset = latest





- **Consumer offset Retention**:
  - Once a Kafka consumer starts consuming data from a topic, it commits its last consumed message's offset in the Kafka broker's internal topic called __consumer_offsets.
  - This topic helps a consumer in identifying the offset from which it should start reading the topic on its next poll.
  - offset.retention.minutes parameter sets the retention of the committed offset of a consumer.
  - The consumer's committed offset is reset once the retention expires:
    - The consumer can either decide to read all data from the topic or the latest data from the topic based on the consumer config auto.offset.reset
  - If a consumer has not read new data in one day (Kafka < 2.0)

        - If a consumer has not read new data in 7 days (Kafka >=2.0)
        - Use retention parameter:
            - Offset.retention.minutes

- **Producer/Consumer Python Example**
    - Producer: (analyticshut.com)
      from kafka import KafkaProducer
      bootstrap_servers = ['localhost:9092']
      topicName = 'myTopic'
      producer = KafkaProducer(bootstrap_servers = bootstrap_servers)
      producer = KafkaProducer()

      We can start sending messages to this topic using the following code.

      ack = producer.send(topicName, b'Hello World!!!!!!!!')
      metadata = ack.get()
      print(metadata.topic)
      print(metadata.partition)

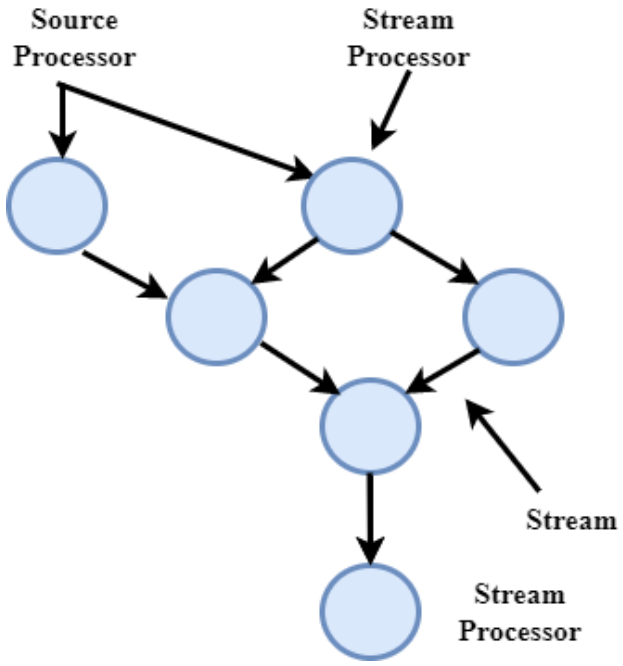
    - Consumer Example:
      from kafka import KafkaConsumer
      import sys
      bootstrap_servers = ['localhost:9092']
      topicName = 'myTopic'
      consumer = KafkaConsumer (topicName, group_id = 'group1',bootstrap_servers = bootstrap_servers, auto_offset_reset = 'earliest')

      Notes:
      - auto_offset_reset = 'earliest' ➔ read messages from the beginning of the topic.
      Now we can start reading message from the topic.

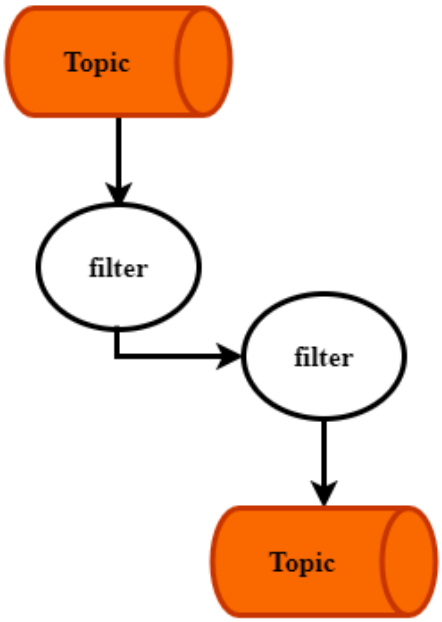
```
try:
# we are reading the message, its key, offset, and partion.
    for message in consumer:
        print ("%s:%d:%d: key=%s value=%s" % (message.topic, message.partition,message.offset, message.key,message.value))
except KeyboardInterrupt:
    sys.exit()
```

- **Kafka Stream API**
  - Kafka Stream:
    - It is like Kafka topic
    - It is n unbound and continuous flow of data packets in real time. Packets are generated in the form of key-value pairs.
  - Kafka stream is an open-source client library used to build applications and micro-services.
  - Enables to consumer from Kafka topics, perform analytical or transformation work on data, and send to other topics
  - Examples:
    - Sensor data
    - Click streams
    - Transactions
    - Log entries
    - Etc.
  - It processes one message at a time and guarantees that each message is processed once and only one.
  - A Kafka stream reads from a Kaka topic and writes to a Kafka stream.
  - **Kafka Stream Processing Topology:**
    - It is a logical representation of the Kafka stream application.
    - It is a set of processor nodes where each node represents a transformation step in the application.

- Source Processor:
  - A stream processor that does not have any up stream processor
- Sink Processor:
  - A stream processor that does not have any down stream processor

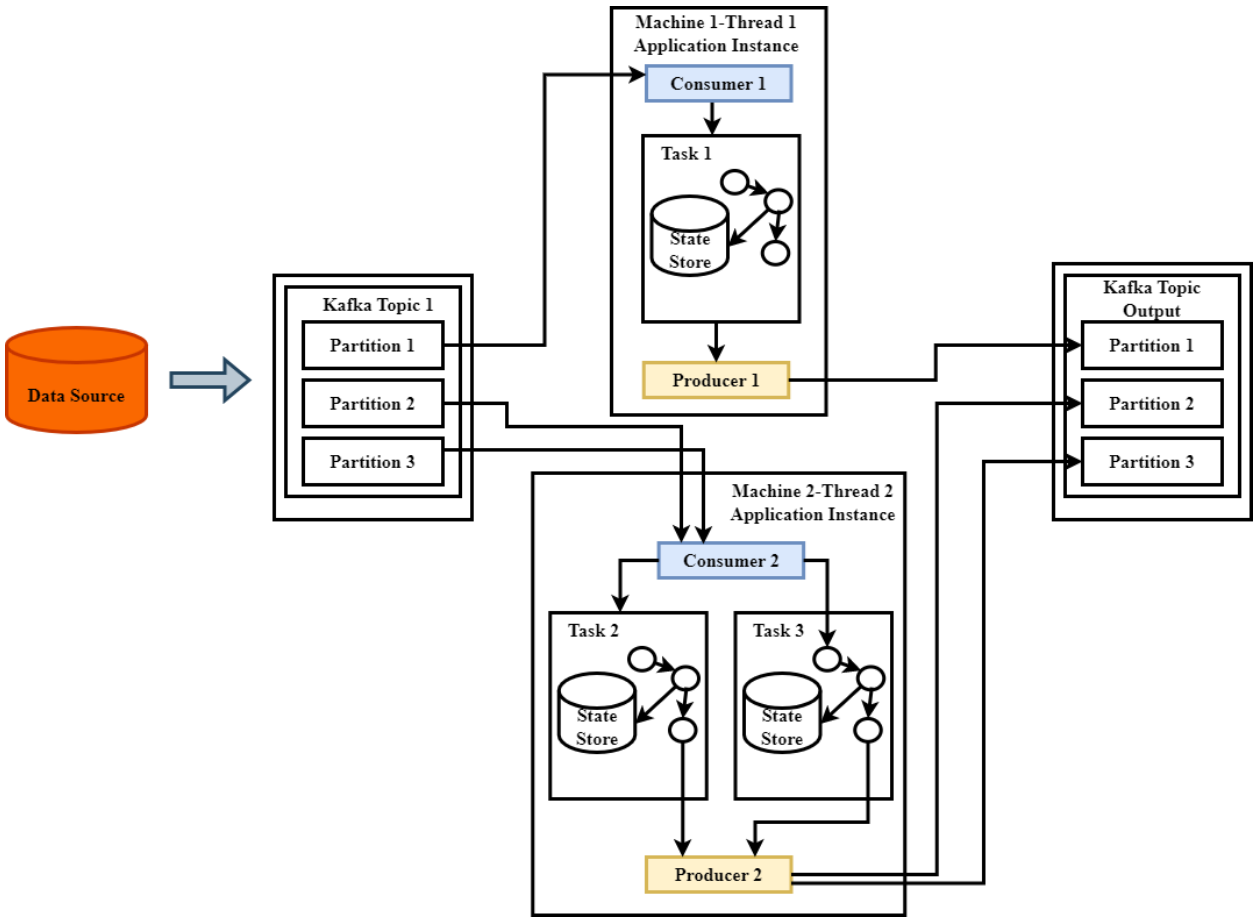


- Example

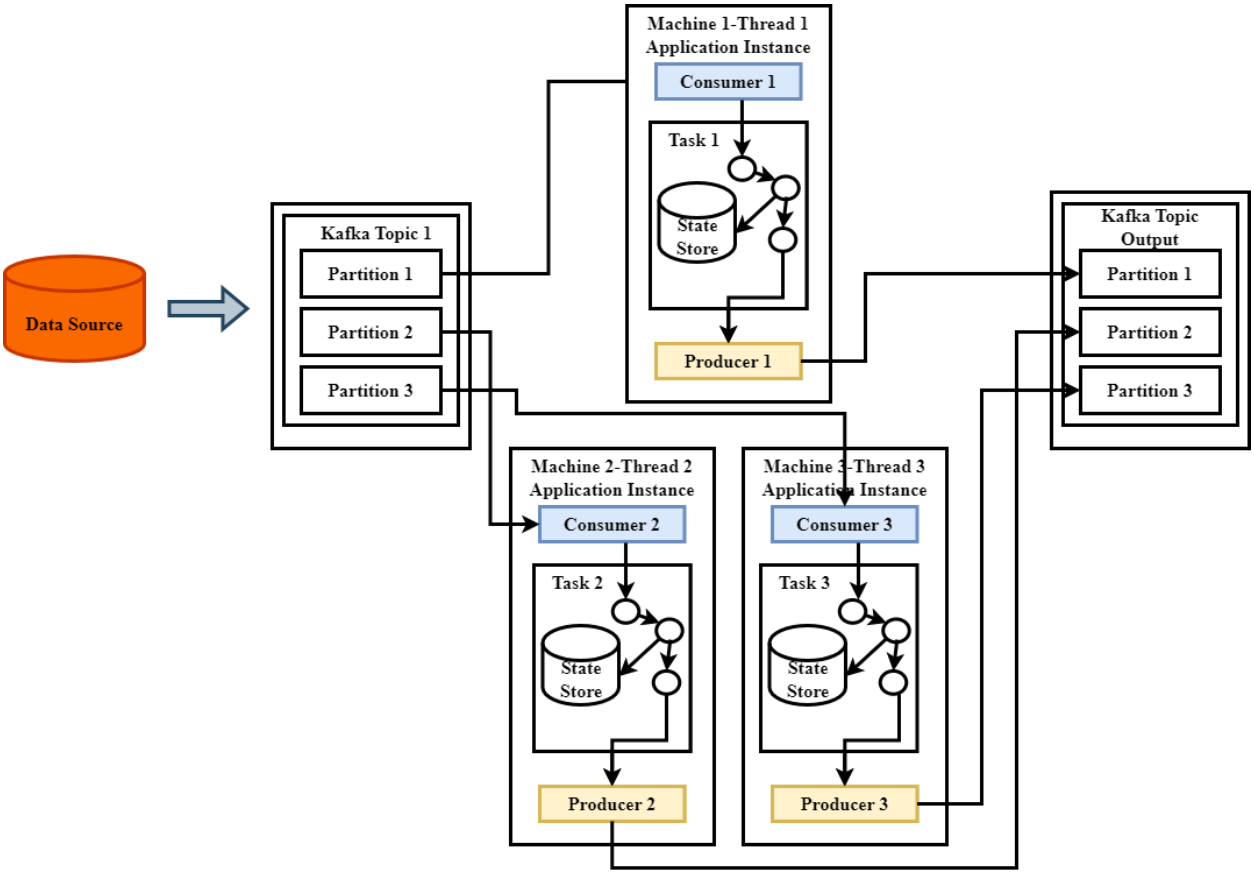


- **Kafka Stream DSL (Domain Specific Language)**
  - It supports declarative, functional programming style with stateless and stateful transformations.
  - They are the Kafka stream operations
  - Stateless Transformations:
    - map, mapValues, filter
  - Stateful Transformations:
    - Aggregation (count, reduce), joins, windowing
  - Build-in Abstractions:
    - StreamBuilder, Kstream, KTable, GlobalKTable

- Kafka Stream Architecture:
  - When we start a stream application, Kafka framework creates a number of tasks equals to the number of partitions.



- Rebalancing:
  - Happens when you scale your application by creating a new thread on a different machine.
  - Kafka automatically moves one task from machine 2 to machine 3.
  - If you have three partitions, you can only create three tasks. If you create a new thread, it will remain idle.



- **Kafka Application**
    - Word count example